# **Chun-Min Chang**

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# **Summary**

Highly self-driven and dynamic software engineer with **9+** years of experience developing the Firefox browser engine in **C/C++**, **Rust**, and **JavaScript**. **Lead** engineer for diverse **multimedia** projects such as WebCodecs, web conferencing audio systems, and **cross-platform** audio libraries. Recognized for enhancing audio playback performance and proficient in **multi-threaded** programming.

## **Work Experience**

aff Software Engineer, Mozilla, Vancouver, CA Mar, 2024 - Presen		Present
<ul> <li>Formulated and implemented engineering strategies aligned with business goals, enhancing performance continuously</li> </ul>		
Senior Software Engineer, Mozilla, Portland, U.S. / Vancouver, CA	Mar, 2021 - Feb	, 2024
<ul> <li>Maximized web capabilities for media processing with W3C WebCodecs API introduction</li> <li>Established a shared model and architecture for Audio and Video Decoder and Encoder</li> <li>Implemented a video encoder leveraging FFmpeg for H.264, VP8, VP9, and AV1 formats</li> <li>Optimized multi-microphone usage in web conferencing through audio infrastructure redesign (<u>Link</u>)</li> </ul>		
Software Engineer, Mozilla, Portland, U.S.	July, 2018 - Feb	, 2021
<ul> <li>Enhanced stability by migrating the Firefox audio library on MacOS from C/C++</li> <li>Identified and resolved 10+ data racing issues and memory leaks</li> <li>Achieved a 35x performance boost when multiple streams start simultaneously</li> <li>Expanded test coverage to nearly 100% for critical code paths</li> <li>Implemented media playback control in Firefox's system UI via the W3C Media solution</li> <li>Introduced transparency support for the AVIF image format in Firefox</li> <li>Served as a core code reviewer for the team with multinational members</li> </ul>	у	(Link) (Link) (Link) (Link)
Software Engineer, Mozilla, Taipei, Taiwan	Oct, 2014 - Jar	n, 2018
<ul> <li>Reduced audio looping delays by approximately 90%</li> <li>Enhanced music listening experience by implementing surround sound (Audio 5 multiple platforms (Windows, macOS, Linux)</li> <li>Designed an audio mixer capable of converting audio between various channed limproved daily bug-triage efficiency by developing a tool to gather audio device bug reports, which is utilized daily</li> <li>Established a secure data transmission mechanism, J-PAKE over TLS, between and Firefox Android</li> <li>Enabled casting of webpages to Firefox OS TV from Firefox desiston via W3C President and Firefox desiston via W3C President and Firefox desiston via W3C President and Firefox Android</li> </ul>	el layouts information for Firefox OS TV	(Link) (Link) (Link) (Link) (Link)
<ul> <li>Enabled casting of webpages to Firefox OS TV from Firefox desktop via W3C Pr</li> <li>Facilitated input method connection for the physical keyboard on a Firefox OS p</li> </ul>		( <u>Link</u> ) ( <u>Link</u> )
Education		

#### Education

## **National Tsing Hua University**

Hsinchu, Taiwan

M.S. in Computer Science

Sep, 2012 - Aug, 2014

- Advisor: Prof. Pai H. Chou (Embedded Platform Lab)
- Thesis: Cooperative Tracking using Encounter Information by Particle Filtering

(<u>Link</u>)

• B.S. in **Computer Science** 

Sep, 2008 - June, 2012

- Third Prize, CS project contest for senior students: Remote Controllable Wifi Webcam Car (Link)
- Headed the Guitar Club and directed activity planning for 10+ school camps

## **Skills**

- Programming: C/C++, Rust, Javascript, HTML, CSS, Python, Shell
- Tools: VCS Git, Mercurial, Debugging GDB, LLDB, RR
- Language: Taiwanese (Native), Mandarin (Native), English (TOIEC 905/990)